# KS3 Computer Science Curriculum Map

**9.6** Making Games with G-Develop

**9.5** Python Next Steps

**9.3** (Re) Introduction to Python

**9.4** Computational Thinking & Logic

**9.2** Computer Crime & Cyber Security

**9.1** Animations with Blender

**8.6** Introduction to Python

**8.5** Control Systems with Flowol

**8.4** HTML and Website Development

**8.3** Graphics

**8.2** Experience AI

**8.1** Understanding Computers

**7.6** Programming Essentials in Scratch Part II

**7.5** AI & Machine Learning

**7.4** Programming Essentials in Scratch Part I

**7.3** CS Fundamentals

**7.2** Spreadsheet Modelling

**7.1** Using Computers Safely, Effectively and Responsible

HARROW HIGH SCHOOL

DIVERSITY & EQUALITY